

**Alaska State Fair, Inc.**  
**Board of Directors**  
**Regular Meeting**  
**Minutes**  
**December 18, 2024**

**1. Call to Order 5:04pm**

Watched Music Video filmed at Rebarchek Barn.

Present: Harkey, Ortiz, Beaus, Petersen, Kenley, Randall  
Fischer via Zoom

**2. Consent Agenda**

a. Approval of November 20, 2024, Minutes

b. Acceptance of November 2024 Financials

Randall/Ortiz/MCU: Approve Consent Agenda, Minutes of November 20, 2024, and accept November Financials as being in reasonable compliance.

**3. Action Items**

a. Purple Restrooms - Randall/Ortiz/MCU: Approve allocation of \$2,250, 000 for development of new Multi-Purpose Building with Public Restrooms at north end.

b. Employee Retirement Contribution Randall/Petersen/MCU: Approve 4% Employee Retirement Contribution.

**4. Information and Discussion Items**

a. CEO Report

- Hosted 6 facility rental events
- Developed safety preparedness plan for BUTN and Yuletide Festival
- Six fair concerts on sale to date
- Prepared for latest concert announcement
- Working with new promoter of the Demo Derby
- ASF Winning awards at IAFE
  - 1<sup>st</sup> Place – Television Commercial
  - 2<sup>nd</sup> Place – Souvenirs
  - 1<sup>st</sup> Place – Competitive Exhibits, Creative Display Photo Series. In addition to receiving first place in this category, we also won “Best of Division”.
- Float designed and built by ASF Staff won 2<sup>nd</sup> Place in Palmer’s Colony Christmas Parade
- Music video *Gun Fire by Remington Mae* filmed at Rebarchek Farm was released

b. 2025 Board Travel – Florida Fairs

Discussion regarding visit

c. Monitoring and managing our IT network & systems for vulnerabilities

d. Preliminary Budget Update

Treasurer Randall reported operating budget very consistent compared with last year.

e. IAFE Takeaways

Discussion regarding the networking opportunities and various classes which were taken.

f. Retreat – Follow up / Government Relations

Government Relations committee is being created by CEO

Meeting adjourned 6:10 pm